



PUBLIC OPEN HOUSE #3



Project Background



- **1.65 MILES OF WEST SUPERIOR STREET WILL BE REBUILT**
- **PROJECT IS FUNDED THROUGH FEDERAL RAISE GRANT PROGRAM**
- **BOTH STREETScape AND UNDERGROUND UTILITIES INCLUDED**
- **DESIRE TO BUILD INCLUSIVE AND ACCESSIBLE STREET THAT BUILDS ON SUCCESSES AND CREATES NEW OPPORTUNITIES**
- **GRANT FUNDING COMES WITH SPECIFIC REQUIREMENTS**

RAISE Grant Requirements



- **FULL ROADWAY AND UTILITY RECONSTRUCTION**
- **ADA COMPLIANT SIDEWALKS AND INFRASTRUCTURE**
- **PROTECTED BIKEWAYS AND BIKE PARKING**
- **VEHICLE PARKING**
- **ELECTRIC VEHICLE CHARGING AND OUTDOOR POWER**
- **GREEN INFRASTRUCTURE AND STORMWATER MANAGEMENT**
- **SEATING AND OUTDOOR DINING**
- **PUBLIC ART**
- **LIGHTING, WAYFINDING, SEATING, AND OTHER STREETScape FURNISHINGS**

What We've Heard.



What We've Heard.

Character district prioritization results



Character District 01 / LIGHT INDUSTRIAL



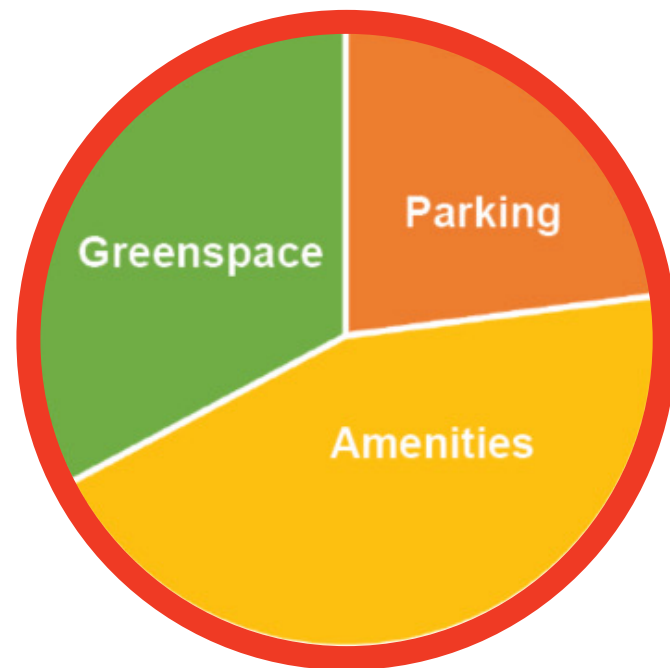
Character District 02 / INDUSTRIAL TO COMMERCIAL TRANSITION



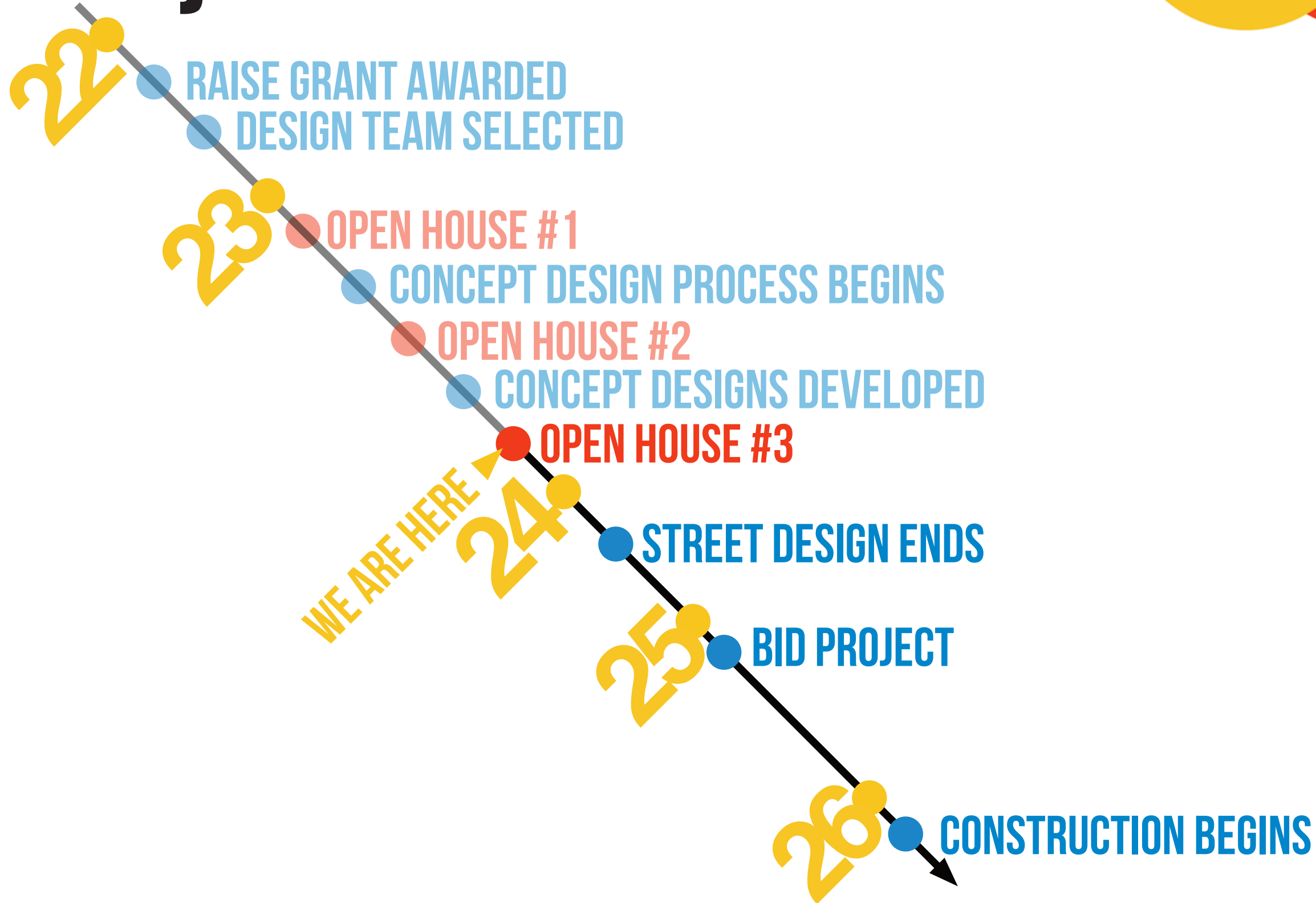
Character District 03 / NEIGHBORHOOD COMMERCIAL CORE



Character District 04 / THE POINT OF ROCKS



Project Timeline



Emergent Theme

POST-INDUSTRIAL



Reclaimed Materials as Public Art



Industrial Gateway Sign



Concrete and Decomposed Granite Paving



Industrial Site Furnishings

Emergence Theme

POINT OF ROCK INSPIRED



Mixed Texture Pavement Types



Local Information Incorporated in the Paving



Natural Landscaping with Boulders



Boulders in Amenity Space

Contrast Theme

COLOUR POP



Colorful Public Art



Color used as Character District Identity



Colored Accent Lighting



Colored Site Furnishings

Contrast Theme

SUPERIOR HIKING TRAIL INSPIRED



Multiple Paving Types



Wood Site Furnishings



Angular Paving Bands



Understory Plant Massing

Character District 01

LIGHT INDUSTRIAL



Character District 01 Plan CARLTON STREET TO 27TH AVE W



- KEY**
- PEDESTRIAN ZONE
 - BICYCLE LANE
 - AMENITY ZONE
 - PARKING
 - STORMWATER PLANTING
 - WAYFINDING SIGNAGE
 - PUBLIC ART OPPORTUNITIES
 - BUS STOP LOCATION
 - EXISTING BUS STOP LOCATION

CHARACTER DISTRICT 01 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Character District 01

LIGHT INDUSTRIAL



Character District 01

LIGHT INDUSTRIAL



Emerge INTERSECTION VIEW



Contrast INTERSECTION VIEW



CHARACTER DISTRICT 01 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 43%

Amenities 30%

Parking 27%

Character District 01

LIGHT INDUSTRIAL



Emergence PEDESTRIAN VIEW



Contrast PEDESTRIAN VIEW



CHARACTER DISTRICT 01 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Character District 01

LIGHT INDUSTRIAL



Emergence BICYCLIST VIEW



Contrast BICYCLIST VIEW



CHARACTER DISTRICT 01 PRIORITIES
RESULTS FROM OPEN HOUSE #2

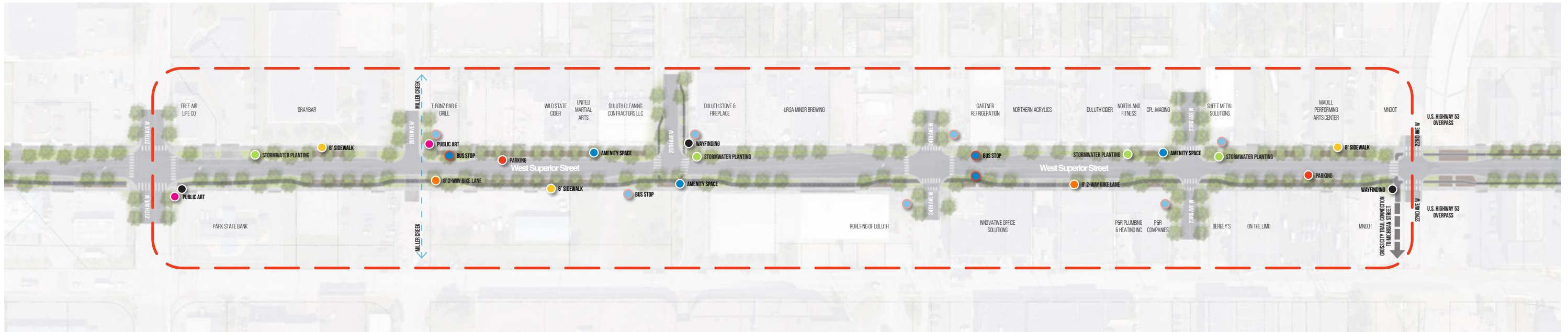


Character District 02

INDUSTRIAL TO COMMERCIAL TRANSITION



Character District 02 Plan 27TH AVE W TO 22ND AVE W



- KEY**
- PEDESTRIAN ZONE
 - BICYCLE LANE
 - AMENITY ZONE
 - PARKING
 - STORMWATER PLANTING
 - WAYFINDING SIGNAGE
 - PUBLIC ART OPPORTUNITIES
 - BUS STOP LOCATION
 - EXISTING BUS STOP LOCATION

CHARACTER DISTRICT 02 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Character District 02

INDUSTRIAL TO COMMERCIAL TRANSITION



Character District 02

INDUSTRIAL TO COMMERCIAL TRANSITION



Emergence INTERSECTION VIEW



Contrast INTERSECTION VIEW



CHARACTER DISTRICT 02 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Character District 02

INDUSTRIAL TO COMMERCIAL TRANSITION



Emergence

PEDESTRIAN VIEW



Contrast

PEDESTRIAN VIEW



CHARACTER DISTRICT 02 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 33%

Amenities 44%

Parking 23%

Character District 02

INDUSTRIAL TO COMMERCIAL TRANSITION



Emergence BICYCLIST VIEW



Contrast BICYCLIST VIEW



CHARACTER DISTRICT 02 PRIORITIES
RESULTS FROM OPEN HOUSE #2

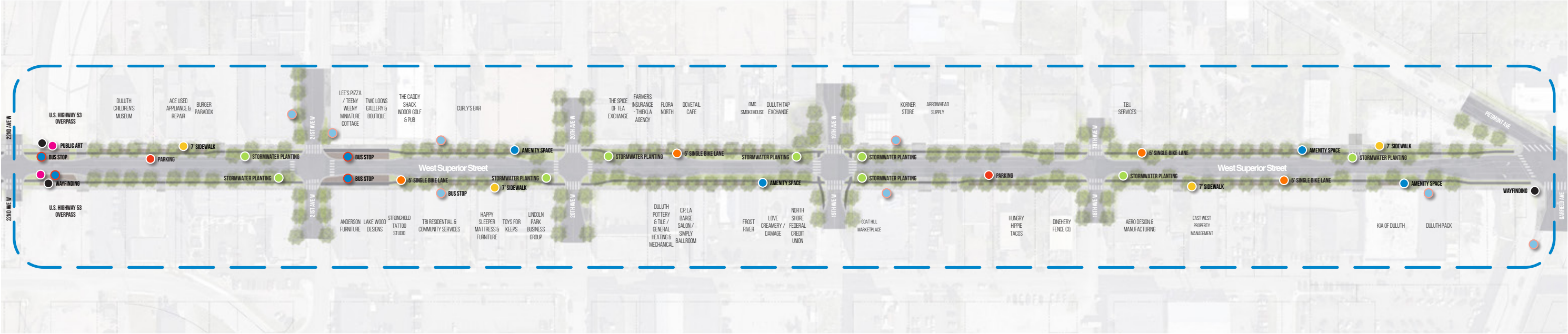


Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Character District 03 Plan 22ND AVE W TO PIEDMONT AVE / GARFIELD AVE



- KEY**
- PEDESTRIAN ZONE
 - BICYCLE LANE
 - AMENITY ZONE
 - PARKING
 - STORMWATER PLANTING
 - WAYFINDING SIGNAGE
 - PUBLIC ART OPPORTUNITIES
 - BUS STOP LOCATION
 - EXISTING BUS STOP LOCATION

CHARACTER DISTRICT 03 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 18%

Amenities 44%

Parking 38%

Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Emerge

INTERSECTION VIEW



Contrast

INTERSECTION VIEW



CHARACTER DISTRICT 03 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 18%

Amenities 44%

Parking 38%

Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Emerge PEDESTRIAN VIEW



Contrast PEDESTRIAN VIEW



CHARACTER DISTRICT 03 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 18%

Amenities 44%

Parking 38%

Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Emerge BICYCLIST VIEW



Contrast BICYCLIST VIEW



CHARACTER DISTRICT 03 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 18%

Amenities 44%

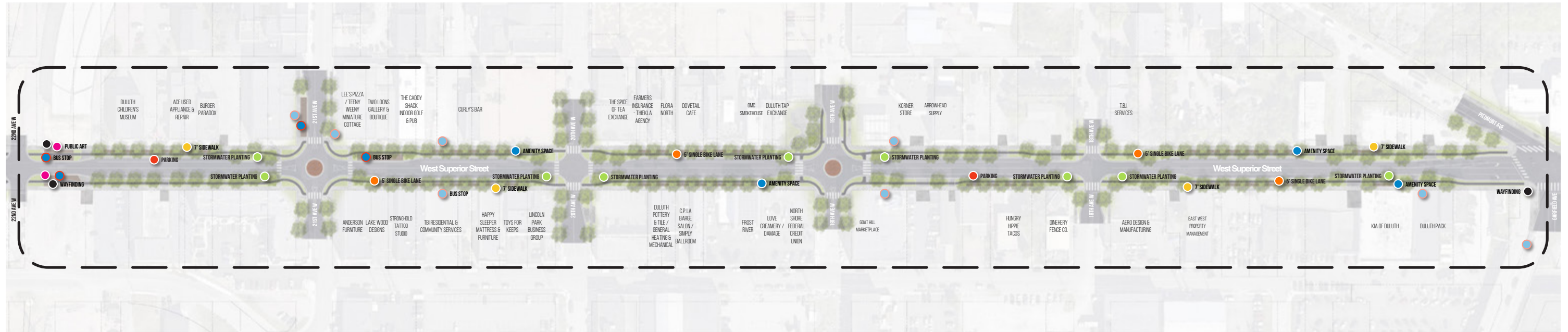
Parking 38%

Mini Roundabouts in Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Character District 03 Plan 22ND AVE W TO PIEDMONT AVE / GARFIELD AVE



- KEY**
- PEDESTRIAN ZONE
 - BICYCLE LANE
 - AMENITY ZONE
 - PARKING
 - STORMWATER PLANTING
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 - PUBLIC ART OPPORTUNITIES
 - BUS STOP LOCATION
 - EXISTING BUS STOP LOCATION

CHARACTER DISTRICT 03 PRIORITIES RESULTS FROM OPEN HOUSE #2

Green Space 18%

Amenities 44%

Parking 38%

Mini Roundabouts in Character District 03

NEIGHBORHOOD COMMERCIAL CORE



Emergence INTERSECTION VIEW



Contrast INTERSECTION VIEW



CHARACTER DISTRICT 03 PRIORITIES
RESULTS FROM OPEN HOUSE #2

Green Space 18%

Amenities 44%

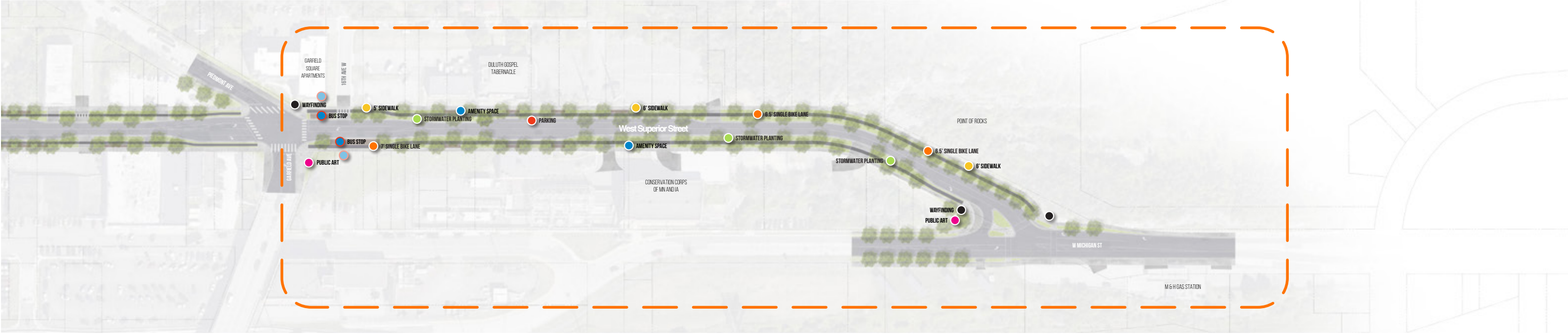
Parking 38%

Character District 04

THE POINT OF ROCKS



Character District 04 Plan | PIEDMONT AVE / GARFIELD AVE TO WEST MICHIGAN STREET



- KEY**
- PEDESTRIAN ZONE
 - BICYCLE LANE
 - AMENITY ZONE
 - PARKING
 - STORMWATER PLANTING
 - WAYFINDING SIGNAGE
 - PUBLIC ART OPPORTUNITIES
 - BUS STOP LOCATION
 - EXISTING BUS STOP LOCATION

CHARACTER DISTRICT 04 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Character District 04

THE POINT OF ROCKS



Character District 04

THE POINT OF ROCKS



Emergence

INTERSECTION VIEW



Contrast

INTERSECTION VIEW



CHARACTER DISTRICT 04 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Character District 04

THE POINT OF ROCKS



Emergence

PEDESTRIAN VIEW



Contrast

PEDESTRIAN VIEW



CHARACTER DISTRICT 04 PRIORITIES
RESULTS FROM OPEN HOUSE #2



Green Space 74%



Amenities 9%



Parking 17%

Character District 04

THE POINT OF ROCKS



Emergence BICYCLIST VIEW



Contrast BICYCLIST VIEW



CHARACTER DISTRICT 04 PRIORITIES
RESULTS FROM OPEN HOUSE #2



More Information



feedback survey



comment map

www.westsuperiorstreet.com